

Embedded software verification an EDA perspective

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Caveat

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This is part of why this is an exciting area to be looking at!

Why does this matter from an EDA perspective?

– Violent agreement:

- Embedded software is a **great** pain point for our customers
- There are large potentials for money in solving (the right) problem.
- The problems are very hard.

– Less clear:

- What is the right methodology for low level software verification in general?
 - Formal verification in particular.
- What are the right problems to solve?

This is a pain point for our customers

- DVCON 2010 survey:
 - More than 35% of respondents spent more development and verification effort on embedded software than on hardware.
 - Hw/sw coverification **fourth biggest** pain point for respondents
 - overall complexity, full system validation and chip-level verification preceded
 - The problem is **growing**.
- VDC report on embedded software, 2004:
 - 24% of projects cancelled due to slipped schedules.
 - 54% behind schedule (average 3.9 months)
 - **80% of development effort on finding late bugs.**
 - **Old data, but things have not improved.**

This is a pain point for our customers

- Customers are on a vicious treadmill to get things out the door.
 - Life cycles for devices are short on average.
- For embedded devices, bugs that can't be patched remotely can mean the scrapping of a whole model
 - Stakes are high!

Why does this matter from an EDA perspective

- It is strategic
 - Adjacent market of large size, that is **growing**.
- We may have to care: **Software as hardware paradigm**:
 - Implement algorithms in software, just add more processors to get speed
 - This way resources can be shared:
 - Hardware is additive!

What are some interesting research problems?

Unifying thread: Verification where you need **both** software and hardware models

- More about why later.

What are some interesting research problems?

- Hardware is often used to accelerate software
 - How do you **prove equivalence**?
 - More complicated than stock C-to-RTL verification.
- How do you **model hardware** so you can apply software verification methods?
 - Already exists languages for modeling hardware as software components
 - How do you build an efficient model from these, and is it enough?
- Raksha security processor, ARM trust zone.
 - Hardware support for ensuring secure running of software.
 - How do you **prove these kinds of system correct**?

What are some interesting research problems?

- Hardware is often verified today by **software running on embedded processor**.
 - Usable throughout development all the way to post-silicon debug
 - How do you leverage **formal techniques** in this environment?
- **Automated debug** in a low-level hardware/software environment
- Static analysis:
 - **Super linting** of combined hardware/software models.
 - What is the **cone of influence** of a property of low-level software with RTL?
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The commercial tool point of view

- Lots of money spent on embedded software development.
- **However**: The further the software is from the hardware, the less money there is in there.
 - Most money spent on real time operating systems, processors.
 - Development tools come for free with these.
 - What money are **you** spending on software development for general software?

The commercial tool point of view

Some sweet spots:

1. Tools aimed at hardware engineers that have to deal with software
 - They are used to hardware tool license costs.
2. Tools that help find bugs and debug the software that interface to hardware.
 - Debug help #1 concern for customers buying verification environments.
3. Model based development
 - Matlab is a good example---it provides formal verification tools on a model from which both code and RTL generation can be done.

Acknowledgements

Thanks to Badri Gopalan and Tom Borgstrom
for thoughtful discussions on this subject.